



Men's 6on6 Volleyball Tournament

Game Rules

I. Team, player and requirement:

1. Each team can have 6 starting players and up to 4 reserved players.
2. Only two 6-foot or taller players are allowed on the game court.
3. A team will earn a loss by default if they do not have 6 qualified players on the court at the start of a match.
4. A player can only play for one team in the entire tournament.
5. Matching color uniform is required to be worn at all time.
6. At least two Vietnamese players must be on the game court at all time.

II. Hitting and blocking:

1. A full blocking motion by a blocker does not count as one of the three hits.
2. Reaching over the net to block the ball while it's being set or passed is a lost of play.
3. When executing a spike, a player may not cross the center line more than half of his foot.
4. Players can hit the ball with any part of the body and it still count as one of the 3 hits.
5. Back row players can only hit behind the 10-foot line.

III. Receiving and serving:

1. A player cannot not block or hit a serving ball.
2. A player can momentarily lift or double a hard-driven ball.
3. Service before referee's signal is a lost of play.
4. Foot touching any part of the back line while serving is a loss of play.
5. Service touch of net is in play.
6. If a player goes for a ball into the adjacent court, it will be a lost of play.

IV. Rotation and substitution:

1. Players cannot overlap their position before a serve.
2. Substitution is allowed with referee's acknowledgement.

V. Libero (optional):

1. One libero per team (optional) and will remain a libero for the entire match.
2. The libero must wear a different colored shirt from the other members of the team.
3. The libero may not serve, block or attempt to block.
4. The libero must rotate out every four rotations and be a designated substitute for two players on the team for the entire match.
5. The libero cannot overhand set or overhand hit the ball in front of the 10-foot line.
6. If a libero over-hand set the ball, it can only be spiked behind the 10-foot line.

VI. Scoring and Time Out:

1. All score will be rally scoring system. Every side out is a point.
2. When the score reach half way by either team, both teams switch side.
3. Two 1-minute time outs and one 5-minute injury time out are allowed per team per set.
4. Playoff ranked is determined first by win-loss record, head-to-head then point differential.
5. Matches won by default will have a default score of "21-to-15" or "25-to-18" unless the forfeiting team already had more than 15 or 18 points respectively.

VII. Game play and refereeing:

1. There is a 2 minutes break between sets and a 5 minutes warm-up between matches.
2. Refereeing team is responsible for bringing score sheet back to the table and calling the next referee.
3. Only team captain is allowed to speak to the referee about calls and game rules.
4. SPORTSMANSHIP-LIKE-CONDUCT IS REQUIRED. Absolutely NO PROFANITY.
5. REFEREE'S CALL IS FINAL. A replay is granted only if the referee accidently made a mistake in calling a fault that is allowed in the tournament game rules.